

# **NORTH SEA RACING**

## *Bandit*



## SECOND SAILSTICE NOVICE REGATTA

# SAILING INSTRUCTIONS

## Sailing Instructions

This is the Sailing Instructions for the Second Sailstice Novice Regatta 2020 for the 20<sup>th</sup> Anniversary of the Summer Sailstice hosted by North Sea Racing and shipwright, Bandit. This race will be hosted on Saturday 20<sup>th</sup> June from 2:00PM SLT to 4:00PM SLT and is intended for sailors new to Second Life Sailing who will receive sponsorship from Bandit in the form of the Bandit 22 LTE yacht for the purpose of participating in this regatta. This regatta will run four races from the North Sea and will be scored with the low point system. Please see below for details.

### 1 RULES

**1.1** This regatta will be governed by the rules as defined in the *SL-WS Adjusted Racing Rules of Sailing 2017-2020*.

**1.5** Under SL-WS ARRS 87, rule dictating the use of one boat class (Bandit 22 LTE) will apply.

### 2 NOTICES TO COMPETITORS

Notices to competitors will be posted on the Sail Virtual website ([www.sailvirtual.com](http://www.sailvirtual.com)).

### 3 CHANGES TO SAILING INSTRUCTIONS

Any change to the sailing instructions will be posted before 9:00am SLT on the day it will take effect, except that any change to the schedule of races will be posted by 8:00pm SLT on the day before it will take effect.

### 4 SIGNALS MADE ASHORE

Not Applicable

### 5 SCHEDULE OF RACES

**5.1** Dates of Racing

20/06/2020 – Class: Bandit 22 LTE

**5.2** Number of Races

Class: Bandit 22 LTE – Number: 4 – Races per day: 4

**5.3** The scheduled time for the warning signal for the first race is 2:00PM SLT.

**5.4** To alert boats that a race or sequence of races will begin soon, an announcement by the lead racing director will be made over the local chat channel within range of the boats.

**5.5** No warning signal will be made after 3:45pm SLT on 20/06/2020.

### 6 CLASS FLAGS

Not Applicable

### 7 RACING AREAS

Attachment 1 shows the location of the racing areas in the North Sea. The start line is in the *Eden Curlew* sim.

### 8 THE COURSES

The diagrams in **Attachment 1** show the course to be sailed in each race of this series, including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left. The course is a Windward/Leeward course utilising gate marks as depicted by the diagram in **Attachment 1**.

### 9 MARKS

**9.1** Marks are described in **Attachment 1**.

**9.2** There are two sets of rounding marks as gates on the top and bottom end of the course.

**9.4** The starting and finishing marks will be on the race line located in the *Eden Curlew* sim.

## **10 AREAS THAT ARE OBSTRUCTIONS**

The following areas are designated as obstructions: The island located in the *Ziziphus* sim.

## **11 THE START**

**11.1** Races will be started by using SL-WS ARRS 26 with the warning signal made 5 minutes before the starting signal.

**11.2** The starting line will be between the red buoy and the committee boat in the *Eden Curlew* sim.

**11.3** Boats whose warning signal has not been made shall avoid the starting area during the starting sequence for other races.

**11.4** A boat that does not start within 5 minutes after her starting signal will be scored Did Not Start without a hearing. This changes SL-WS ARRS A4 and A5.

**11.5** If any part of a boat's hull, crew or equipment is on the course side of the starting line during the two minutes before her starting signal and she is identified, the race committee will attempt to broadcast the skippers name on local chat and instant message to the skipper. Failure to make a broadcast or to time it accurately will not be grounds for a request for redress. This changes SL-WS ARRS 62.1(a).

## **12 CHANGE OF THE NEXT LEG OF THE COURSE**

Not applicable.

## **13 THE FINISH**

**13.1** The finishing line will be between the red buoy and the committee boat in *Eden Curlew* sim.

## **14 PENALTY SYSTEM**

**14.1** The Scoring Penalty, SL-WS ARRS 44.3, will apply. The penalty will be one place.

**14.2** For the Bandit 22 LTE class, SL-WS ARRS 44.1 is changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.

**14.3** Appendix P will apply as changed by 14.2.

## **15 TIME LIMITS AND TARGET TIMES**

**15.1** Not applicable.

**15.2** Boats failing to finish within 10 minutes after the first boat sails the course and finishes will be scored Did Not Finish without a hearing. This changes SL-WS ARRS 35, A4 and A5.

## **16 PROTESTS AND REQUESTS FOR REDRESS**

**16.1** Protests are to be submitted by Notecard to the lead race director for the event (Cryptic). Protests and requests for redress or reopening shall be delivered within the appropriate time limit.

**16.2** The protest time limit is 90 minutes after the last boat has finished the last race of the day or the race committee signals no more racing today, whichever is later.

**16.3** Notices will be advertised no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in a private instant message conversation beginning at the time the hearing is posted.

**16.4** Notices of protests by the race committee, technical committee or protest committee will be posted to inform boats under SL-WS ARRS 61.1(b).

**16.5** A list of boats that, under SI 14.3, have been penalised for breaking SL-WS ARRS 42 will be posted.

**16.6** Breaches of Sis 11.3, 23 and 27 will not be grounds for a protest by boat. This changes SL-WS ARRS 60.1(a).

**16.7** On the last scheduled day of racing a request for redress based on a protest committee decision shall be delivered no later than 30 minutes after the decision was posted. This changes SL-WS ARRS 62.2.

## **17 SCORING**

**17.1** The scoring system will be the Low Point system as described in SL-WS ARRS APPENDIX A.

**17.2** Three (3) races are required to be completed to constitute a series.

**17.3** (a) when fewer than 3 races have been completed, a boat's series score will be the total of her race scores.

(b) When from 3 to 4 races have been completed, a boat's series score will be the total of her race scores excluding her worst score.

(c) When 4 races have been completed, a boat's series score will be the total of her race scores excluding her worst score.

## **18 SAFETY REGULATIONS**

Not applicable.

## **19 REPLACEMENT OF CREW OR EQUIPMENT**

**19.1** Substitution of competitors will not be allowed without prior written approval from the race committee.

**19.2** Not Applicable.

## **20 EQUIPMENT AND MEASUREMENT CHECKS**

On the water, a boat can be inspected at any time by a member of the race committee or the technical committee. Equipment may be inspected at any time specified in the class rules and notice of race.

## **21 EVENT ADVERTISING**

Not applicable.

## **22 OFFICIAL BOATS**

Not applicable.

## **23 SUPPORT BOATS**

**23.1** Team leaders, coaches and other support persons shall stay outside areas where boats are racing from the time of the preparatory signal for the first class to start until all boats have finished or retired or the race committee signals a postponement, general recall or abandonment.

## **24 TRASH DISPOSAL**

Not applicable.

## **25 HAUL-OUT RESTRICTIONS**

Not applicable.

## **26 DIVING EQUIPMENT AND PLASTIC POOLS**

Not applicable.

## **27 RADIO COMMUNICATION**

Except in an emergency, a boat that is racing should listen to the local chat channel for instructions from the race committee.

**28 PRIZES**

Prizes will be given as follows:

1<sup>st</sup> Place – A 1<sup>st</sup> Place Cup

2<sup>nd</sup> Place – A 2<sup>nd</sup> Place Cup

3<sup>rd</sup> Place – A 3<sup>rd</sup> Place Cup

**29 DISCLAIMER OF LIABILITY**

Competitors participate in the regatta entirely at their own risk. See SL-WS ARRS 4, Decision to Race.

The organizing authority will not accept any liability for anything sustained in conjunction with or prior to, during, or after the regatta.

**30 INSURANCE**

Not applicable.



# NORTH SEA RACING

